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BER-Based Call Admission In Wavelength-Routed Optical Networks

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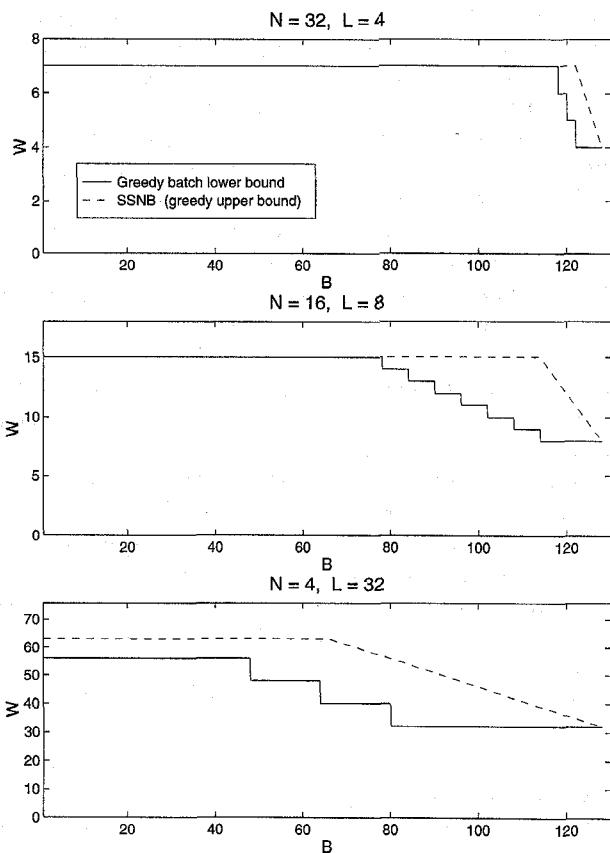
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TuP3 Fig. 2. Lower bound for greedy batch algorithms vs. SSNB.

similar dependence on N and L . More work is needed to seek tighter lower bounds for greedy batch methods, especially for large L/N . It is also unknown whether other network topologies besides the central-switch allow batch assignment to have more of a benefit.

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BER-based call admission in wavelength-routed optical networks

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Consider a wavelength-routed optical network in which nodes, *i.e.*, multiwave length cross-connect switches (XCSs), are connected by fiber to

form an arbitrary physical topology. A new call is admitted into the network if an all-optical lightpath can be established between the call's source and destination nodes. Wavelength converters are assumed absent in this work.

Previous networking studies have concentrated on the routing and wavelength assignment (RWA) problem to set up lightpaths while assuming an ideal physical layer.¹ It should, however, be noted that a signal degrades in quality as a result of physical-layer impairments as it proceeds through XCSs (picking up cross talk) and erbium-doped fiber amplifiers (EDFAs) (picking up amplified spontaneous emission (ASE) noise). As a result, the bit error rate (BER) at the receiving end of a lightpath may become unacceptably high.

The objective of the present work is to estimate the on-line BER on candidate routes and wavelengths before setting up a call. Note that the existence of other calls currently in progress, *i.e.*, traffic variation, will affect the BER estimate (because they will affect the cross talk in XCSs and the wavelength dependence and saturation of gains and ASE noise generation in EDFAs). One approach would be to set up a call on a lightpath with minimum BER. Another approach to call admission would be to establish a call on any lightpath with a BER lower than a certain threshold (e.g., 10^{-9}); if no such lightpath is found, the call is blocked. Our work examines this problem. (Additional details of our approach, including a simulator that we have developed, can be found in Ref. 2.)

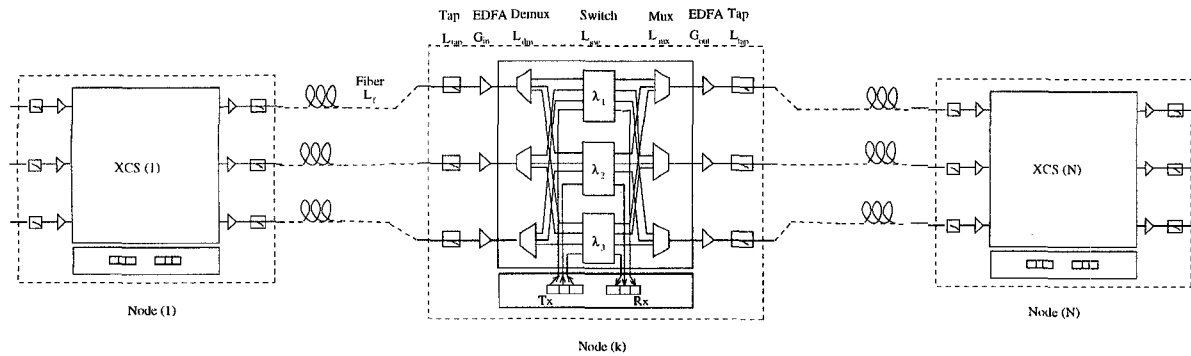
This computation, during call admission, requires (1) the enumeration of all the events of signal, cross talk, and ASE noise generation and (2) their subsequent losses and gains at each node along the respective lightpaths. Consider that a lightpath is to be established on wavelength λ_i between the nodes 1 and N [see Fig. 1(a)]. We express at the output of a k^{th} intermediate node [see Fig. 1(a)], the outbound powers of the signal ($p_{sig}(k, \lambda_i)$), cross talk ($p_{xt}(k, \lambda_i)$), and ASE noise ($p_{ase}(k, \lambda_i)$) at λ_i , using the following recursive equations:

$$p_{sig}(k, \lambda_i) = p_{sig}(k-1, \lambda_i) L_f(k-1, k) \times G_{in}(k, \lambda_i) L_{dm}(k) L_{sw}(k) L_{mx}(k) G_{out}(k, \lambda_i) L_{tap}^2; \quad (1)$$

$$p_{xt}(k, \lambda_i) = p_{xt}(k-1, \lambda_i) L_f(k-1, k) \times G_{in}(k, \lambda_i) L_{dm}(k) L_{sw}(k) L_{mx}(k) G_{out}(k, \lambda_i) L_{tap}^2 + \sum_{j=1}^{J_k} X_{sw} p_{in,j}(k) L_{sw}(k) L_{mx}(k) G_{out}(k, \lambda_i) L_{tap}; \quad (2)$$

$$p_{ase}(k, \lambda_i) = p_{ase}(k-1, \lambda_i) L_f(k-1, k) \times G_{in}(k, \lambda_i) L_{dm}(k) L_{sw}(k) L_{mx}(k) G_{out}(k, \lambda_i) L_{tap}^2 + n_{sp} [G_{in}(k, \lambda_i) - 1] h \nu_i B_o L_{dm}(k) L_{sw}(k) L_{mx}(k) \times G_{out}(k, \lambda_i) L_{tap} + n_{sp} [G_{out}(k, \lambda_i) - 1] h \nu_i B_o L_{tap}; \quad (3)$$

The loss and gain variables for various network components used above (generically, $L_x(k)$ for losses, and $G_x(k, \lambda_i)$ for gains) are indicated in Fig. 1(a). Further, $p_{in,j}$ is the power of the j^{th} co-propagating signal at the switch (Spanke's architecture³) shared by the desired signal (*i.e.*, the switch for λ_i) in the k^{th} node contributing to a first-order homowavelength cross talk (crosstalk ratio = X_{sw}) with J_k being the total number of such crosstalk sources in the k^{th} node. B_o is the optical filter bandwidth, h is Planck's constant, ν_i is the optical frequency at λ_i , and n_{sp} represents the spontaneous emission factor for the EDFAs. The EDFA gains, $G_{in}(k, \lambda_i)$ and $G_{out}(k, \lambda_i)$, for each



TuP4 Fig. 1. Network components in a wavelength-routed optical network.

node at all the wavelengths are evaluated using a simplified model,² similar to Ref. 4, which takes into account the major physical phenomena in EDFAs, such as multiwavelength signal propagation, and self-saturation and cross-saturation of the EDFA gains by the traffic-dependent signal channels.

Having completed the enumeration process as above till the N^{th} node, the BER evaluation module computes the powers of the composite electrical noise for binary zero and one receptions, which include the receiver thermal and shot noise components and the electrical noise components resulting from the signal cross talk and signal-ASE beats. The composite electrical noise powers and the received photocurrent are then used to evaluate the BER by using a Gaussian model for the receiver.⁵

We apply our on-line BER-based call admission approach to a bi-directional ring network with 12 nodes, 100-km internode distance, eight wavelengths per fiber, eight-wavelength transmitter and receiver arrays at each node, transmitted power = 1 mW, $L_{mx} = L_{dm} = 4$ dB, $L_{sw} = 10$ dB, $L_{tap} = 1$ dB, $X_{sw} = 20$ dB, $G_{in}(max) = 22$ dB, $G_{out}(max) = 16$ dB, and shortest-path routing of lightpaths.

First, we consider a tagged call that is set up from node 10 to node 4 on wavelength λ_1 through the intermediate nodes 9, 8, 7, 6, and 5. At this time, the other ongoing calls are from 1 to 10, 7 to 12, 3 to 1, and 6 to 7, all on the same wavelength (λ_1). Figure 2 shows the powers of the received signal, ASE noise, and cross talk at the destination node (4) and at the intermediate nodes. Note that the signal power drops as the call propagates due to inadequate loss compensation and EDFA gain saturation; also, the cross talk for this tagged call follows a similar

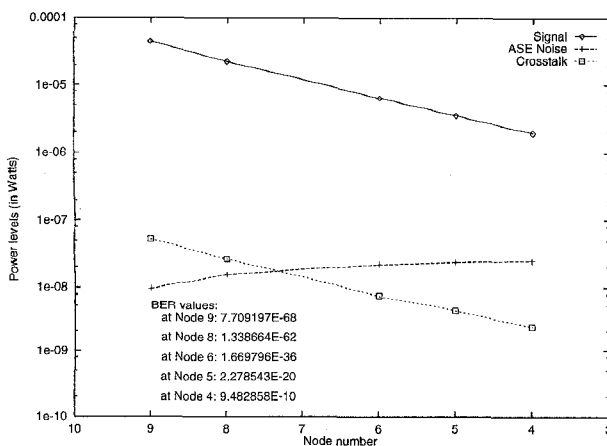
profile as the signal due to absence of any fresh cross talk en route. However, the ASE noise grows due to accumulation of ASE at each EDFA stage.

Figure 3 shows the blocking probability versus load characteristics in our example ring network with and without BER constraints. Both approaches employ the first-fit algorithm where the first available wavelength in a predetermined order is used to set up a call. Note the large gap in blocking probability between the ideal case (without BER) and the actual situation (with $BER \leq 10^{-6}$). Although the blocking probability using BER consideration is higher than the ideal (especially so for light loads), it offers a realistic estimate of the actual blocking probability.

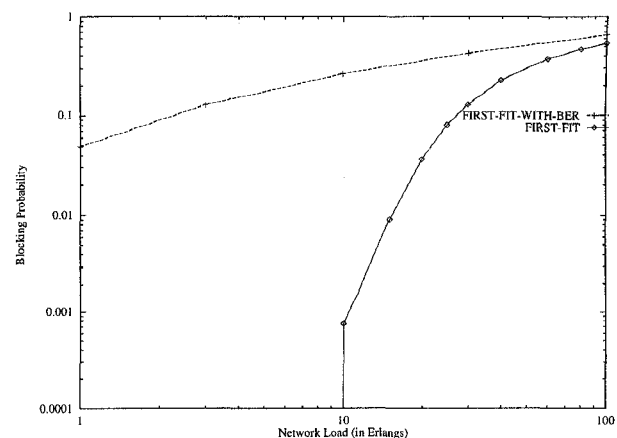
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TuP4 Fig. 2. Power levels at different receivers.



TuP4 Fig. 3. Load vs. blocking probability.