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Fall 10-10-2014

## Tech EDGE Student Rubric K-1

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Friedrich, Laurie A. and Trainin, Guy, "Tech EDGE Student Rubric K-1" (2014). Research and Evaluation in Literacy and Technology. 32.

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## K-1 Tech EDGE Student Rubric

 Subject\_\_\_\_\_\_ Project\_\_\_\_\_\_ Objective \_\_\_\_\_

	Emerging	Proficient	Advanced	ISTE	Common Core Standards	NE Multiple Literacy
	1	2	3	Standards	(LA, SS, Science, Technical)	Standards
Creativity and Innovation  Generates new ideas.  Creates original work .  Makes predictions.	Project demonstrates use of a single feature option in program to develop innovative product using technology. (ie layouts, size, color, characters)	Project demonstrates playing with features in program to develop innovative product with two feature options using technology.	Project demonstrates playing with features in program to develop innovative products with three or more varying feature options using technology creatively.	<ul> <li>a. Apply existing knowledge to generate new ideas, products, or processes.</li> <li>b. Create original works as a means of personal or group expression.</li> <li>c. Use models &amp; simulations to explore complex issues.</li> <li>d. Identify trends &amp; forecast possibilities.</li> </ul>	Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings (CCSS.ELA LITERACY.SL.1.5).	
Communication and Collaboration  Online publishing.  Communicating to multiple audiences.  Collaborating.  Developing cultural understanding.	Project demonstrates emerging level of digital media to communicate learning to single audience, and/or no collaboration used. (ie multimedia presentations, podcasts, videocasts, social networks)	Project demonstrates acceptable use of digital media to communicate learning to two audiences, and/or project involves working collaboratively in person to support individual learning and contribute to the learning of others.	Project demonstrates exceptional use of digital media to communicate learning to multiple audiences, and/or project involves collaboration at a distance, to support individual learning, contribute to the learning of others, and develop cultural understanding.	a. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.  b. Communicate information and ideas effectively to multiple audiences using a variety of media and formats.  c. Develop a cultural understanding and global awareness by engaging with learners of other cultures.  d. Contribute to project teams to produce original works or solve problems.	With guidance and support from adults, explore and use a variety of digital tools to produce and publish writing, including in collaboration with peers (CCSS.ELA-LITERACY.W.1.6).	Engage in activities with learners from a variety of cultures through electronic means (podcasts, video chats, distance learning, e-pals)  Gather & share information and opinions as a result of communication with others (video/audio chat, interview, podcast, multi-media presentations)

	Emerging 1	Proficient 2	Exceptional 3	ISTE Standards	Common Core Standards (LA, SS, Science, Technical)	NE Multiple Literacy Standards
Research and Information Fluency Uses strategies to guide inquiry. Locates, evaluates, synthesizes information from a variety of sources. Reports results.	Project demonstrates use of minimum of one digital tool to gather information. (ie searching one website to locate information)	Project demonstrates use of two or more sources, at least one being a digital tool, to gather and evaluate information. (ie comparing two sources of information to confirm accuracy)	Project demonstrates use of three or more sources, at least one being a digital tool, to gather, evaluate, and report information. (ie searching multiple online sites, offline books, interviews to locate information; evaluating accuracy of information; and/or reporting in multimedia format)	a. Plan strategies to guide inquiry.  b. Locate, organize, analyze, evaluate, synthesize, and ethically uses information from a variety of sources and media.  c. Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.  d. Process data and report results.	With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question (CCSS.ELA-LITERACY.W.1.8).  Reads informational text which includes biographies and autobiographies; books about history, social studies, science, and the arts; technical texts, including directions, forms, and information displayed in graphs, charts, or maps; and digital sources on a range of topics (CCSS.ELA-LITERACY.RI.K-5range).	Identify resources to find information (print, electronic)  Students will research, summarize, and communicate information in a variety of formats (textual, visual, & digital)
Critical Thinking, Problem Solving, and Decision Making Asks important questions. Makes plan to find solution.	Project demonstrates emerging use of critical thinking to ask question, solve problems, and/or make decisions using appropriate digital tools and resources. (ie chosen image does not match text)	Project demonstrates acceptable use of critical thinking skills to plan & conduct research, solve problems, and/or make informed decisions using appropriate digital tools and resources.  (ie all elements of media match)	Project demonstrates high use of critical thinking skills to plan & conduct research, manage project, solve problems, and/or make informed decisions using appropriate digital tools and resources. (ie dug further to find solutions)	a. Identify and define authentic problems and significant questions for investigation.  b. Plan and manage activities to develop a solution or complete a project.  c. Collect and analyze data to identify solutions and/or make informed decisions.  d. Use multiple processes and diverse perspectives to explore alternative solutions.	1-Know and use various text features (e.g., headings, tables of contents, glossaries, electronic menus, icons) to locate key facts or information in a text (CCSS.ELA-LITERACY.RI.1.5).	

	Emerging	Proficient	Exceptional	ISTE	Common Core Standards	NE Multiple Literacy
	1	2	3	Standards	(LA, SS, Science, Technical)	Standards
Digital Citizenship  Responsible use of online resources.  Positive use of technology for collaboration, learning, and productivity.	Project demonstrates an emerging use of safety precautions, mostly positive attitude and use of technology, and/or leadership, when using online resources. When appropriate, uses sources but no sources noted.	Project demonstrates acceptable use of safety precautions, positive attitude and use of technology, leadership, and/or ethical guidelines when using online resources. When appropriate, sources could be noted orally.	Project demonstrates exceptional use of safety precautions, very positive attitude and use of technology, leadership, and/or follows legal and ethical guidelines when using online sources. When appropriate, sources noted in writing.	<ul> <li>a. Advocate and practice safe, legal, and responsible use of information and technology.</li> <li>b. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.</li> <li>c. Demonstrate personal responsibility for lifelong learning.</li> <li>d. Exhibit leadership for digital citizenship.</li> </ul>	With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question (CCSS.ELA-LITERACY.W.1.8).	Demonstrate understanding of authorship of print & online resources  Demonstrate awareness of and practice safe behaviors when communicating & interacting with others (safe information to share online)
Technology Operations and Concepts  Effective use of technology.  Transfer knowledge to learn new technologies.	Project demonstrates emerging use of required technology. Able to use it but errors may be present. (ie picture half off screen)	Project demonstrates acceptable use of required technology. Able to correctly use the available technology. (ie puppet stays on screen and moves when speaking)	Project demonstrates an exceptional use of technology. Uses a new feature of the technology or uses it in a new way. Where appropriate student-transferred knowledge to new technologies. (ie using iPad to take picture in new environment)	a. Understand and use technology systems. b. Select and use applications effectively and productively. c. Troubleshoot systems and applications. d. Transfer current knowledge to learning of new technologies.		
Point Total						