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Improvisations

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Improvisations

transposed score

Floating, with no sense of pulse ♩ = 54

I

Randall Snyder

1972/2005

The score is divided into two systems. The first system includes parts for Alto Saxophone, Percussion 1 (Vibraphone), Percussion 2 (Glock), Percussion 3 (M. Sus. Cym.), and Piano. The Alto Saxophone part begins with a *non vib* instruction and a *ppp* dynamic. The Percussion 1 part has a *Vibraphone motor off* instruction. The Percussion 2 part is marked *p*. The Percussion 3 part uses *coin* and *soft mallets*. The Piano part features an *8va* marking and a *trem* instruction. The second system includes parts for Alto Saxophone (A.Sax.), Percussion 1 (Perc. 1), Percussion 2 (Marimba), Percussion 3 (M. Gong), and Piano (Pno.). The A.Sax. part includes *rit.....* and *a tempo* markings. The Percussion 2 part features a *Marimba* part with a *6* measure rest. The Percussion 3 part features an *M. Gong* part with a *3* measure rest. The Piano part features an *8va* marking and a *f* dynamic.

A.Sax. *f* *ppp* *non vib* *vib* *mp* 5

Perc. 1 *fff* *p* repeat ad lib fade out

Perc. 2 *mf* *f* *8va* *p* repeat ad lib fade out

Perc. 3

Pno. *mf* *fff* *15ma* *mp* 5

A.Sax. *p* *f* *subpp* *sub mf* 18:16 *p*

Perc. 1 *p*

Perc. 2 *ff* *8va*

Perc. 3 Toms *pp* *f* *p* Sus. Cyms. sticks

Pno. *ff* *f* *p* *8va*

16

A.Sax. *f* *ff* *pp* *non vib*

Perc. 1 *f* *pp*

Perc. 2 *dead stick* *ff*

Perc. 3 *mf* *pp* *mp* *p* *Mallets* *Maracas*

Pno. *mf* *p* *8va*

18

A.Sax. *mp* *f* *p* *ff* *p* *mf* *mp* *Faster* ♩ = 72

Perc. 1 *f* *p* *mf*

Perc. 2 *f* *p* *f* *mf*

Perc. 3 *f* *p* *f* *pp* *mf* *p* *mf* *p* *Toms*

Pno. *pp* *f* *p* *f* *f* *p*

A.Sax. 21 *pp* *mf* *p* *pp*

Perc. 1 21 *p* *mf*

Perc. 2 21 *p* *mf* *p*

Perc. 3 21 *mf* *mf* *p* *mf*

Pno. 21 *p* *mf* *f*

8^{vb}-

A.Sax. 23 *mf* *p* *mp* *pp* *accel.....*

Perc. 1 23 *p* *mf* *pp* *mf* *p*

Perc. 2 23 *p* *mf* *pp* *mf* *p*

Perc. 3 23 *p* *mf* *pp* *mf* *p*

Pno. 23 *p* *mf* *p* *f* *p* *p₃*

8^{vb}-

Slower $\text{♩} = 60$

A.Sax. *ff* *pp* *ff* *p* *multiphonic*

Perc. 1 *ff* *p*

Perc. 2 *ff* *p* *Glock*

Perc. 3 *f* *mf* *p* *M. Gong*

Pno. *ff*

A.Sax. *mp* *mf* *p* *ff* *mp* *bend*

Perc. 1 *fp* *f*

Perc. 2 *f* *f*

Perc. 3 *p* *mf* *mp* *p*

Pno. *p* *f* *pp* *mf* *ff*

interlude
Motionless ♩ = 60

A.Sax. 30 *espr.* *p* *mf* *p* *pp*

Perc. 1 *p*

Perc. 2

Perc. 3 *mp* *p* Chimes *let vibrato* *mp*

Pno. 30 *p* *mp* 8^{bb}

A.Sax. 35 *ppp*

Perc. 1 35 *pp*

Perc. 2 *pp*

Perc. 3 *pp*

Pno. 35 *pp*

Faster, with a strict pulse $\text{♩} = 84$

II

A.Sax. *mp* *f* *p* *< fp* *f* *p*

Perc. 1 Temple Blocks *mf* *p* *< f* *p*

Perc. 2 *mf* *f* *mf*

Perc. 3 Toms *soft mallets* *mf* *p*

Pno. *mf* *p*

A.Sax. *mf* *fp* *fp* *fp* *f* *mf* *p* *f*

Perc. 1 *p* *< mf* *p* *< f* *p*

Perc. 2 *p* *< mf* *< f* *mf*

Perc. 3 *mf* *p*

Pno. *mf* *f* *mf*

A.Sax. *p* *fp* 3 6 3

Perc. 1 *mf* *p* 3

Perc. 2 *fp* 3

Perc. 3 3

Pno. *fp* 3

A.Sax. *f* *mf* 6 6 6

Perc. 1 *f* *p* *mf* *p*

Perc. 2 *f* *p* *mf* *p*

Perc. 3 *mf* *p* *mf* *p*

Pno. *ff* *p* 6 *mf* *p* 6 *f*

52

A.Sax. *ff* *fp* *fp* *mf* *ff* *p* *mp* *f* *fp*

Perc. 1 *ff* *p* *f* *p* *f* *pp*

Perc. 2 *ff* *f* *p* *f* *ff* *pp*

Perc. 3 *ff* *p* *f* *p* *f* *pp*

Pno. *ff* *mf* *fp*

55

A.Sax. *mf* *p* *f* *sub pp* *ff*

Perc. 1 *f p* *mf* *p* *f*

Perc. 2 *f p* *mf* *fp* *ff*

Perc. 3 *f* *p* *mf* *p* *ff*

Pno. *p* *mf* *ff*

A.Sax. *mp* *ff*

Perc. 1 *p*

Perc. 2 *p*

Perc. 3 *p*

Pno. *mf* *p*

A.Sax. *p* *f > p* *ff* *mf* *p* *f* *p* *f* *mp* *f* *p*

Perc. 1 *p* *f* *p* *mf* *p*

Perc. 2 *mf* *p < mf* *p < mf*

Perc. 3 *mf* *p*

Pno. *mf*

64

A.Sax. *pp* < *f* *p* < *fp* *f* *mp* *fff*

Perc. 1 *f* *p* < *mf* < *f* *Vibraphone*

Perc. 2 *p* *pp* < *f* *p* < *mf* *f* *fff*

Perc. 3 *f* *p* < *f* *pp* < *fff*

Pno. *p* *mf* *p* *fff*

67

A.Sax. *sub p* *mf* *fp* *fff*

Perc. 1 *f* *p* *fff*

Perc. 2 *f* *p* *fff*

Perc. 3 *Maracas* *p* *fff*

Pno. *f* *ff* *fff*

A.Sax. *f* *p* *mf* *pp* *f* *p*

Perc. 1 *mp*

Perc. 2

Perc. 3 *f* *p* *8va*

Pno. *mp*

A.Sax.

Perc. 1 *mp*

Perc. 2 *mp* *3*

Perc. 3 *mf* *p*

Pno. *p* *5*

75

A.Sax. *p* *f* *p* *f* *mp* *pp* *mf* *rit.*

Perc. 1 *mf* *ff*

Perc. 2 *mf* *ff*

Perc. 3 *pp* *fff*

Pno. *mf* *ff* *fff*

78 *a tempo*

A.Sax. *pp* *ff*

Perc. 1 *pp* *ff*

Perc. 2 *pp* *ff*

Perc. 3 *pp* *ff*

Pno.

Sustained $\text{♩} = 60$

III

81

A.Sax.

Perc. 1

Perc. 2

Perc. 3

Pno.

84

A.Sax.

Perc. 1

Perc. 2

Perc. 3

Pno.

87

A.Sax.

Perc. 1

Perc. 2

Perc. 3

Gong

Pno.

p

f

p

pp

91

A.Sax.

Perc. 1

Perc. 2

Perc. 3

Glock

Pno.

motor off

coin

mf

pp

p

pp

mf

p

pp

ppp

pp

mf

p

ppp

A.Sax. *non vib* *normal vib* *rit.....*
ppp *mf* *p*

Perc. 1 *mf* *p*

Perc. 2 Marimba *p* *ppp*

Perc. 3 Mark Tree *p* *mf* *p*

Pno. *mf* *p*

Nervous, with abrupt stops ♩ = 96 **IV**

A.Sax. *ppp* *mf* *pp* *mf* *p*

Perc. 1 *mp* *p* *f* *mf* *p*

Perc. 2 *f* *mp* *f* *p* *f*

Perc. 3 Maracas *p*

Pno. *pp*

Piano Cadenza ♩ = 60

A.Sax. *mf fp* *f p* *f p* *f*

Perc. 1 *mf* *p*

Perc. 2 *p < mf p* Glock *mp*

Perc. 3 *mf* *p*

Pno. *p* *mf* *mf* *f* *mf* *p* *p* *pp* *8^{va}* *8^{vb}*

A.Sax.

Perc. 1

Perc. 2

Perc. 3

Pno. *p* *mf* *p* *f* *mf* *f* *fff* *8^{va}* *8^{vb}*

accel.....

Tempo 1 ♩ = 96

A.Sax. 109 *p < fp* *p < mf p < mf pp*

Perc. 1 109 *f > p* *mf > p mf p*

Perc. 2 109 *f p* Marimba

Perc. 3 109 Maracas *p*

Pno. 109 *p f* *mp p* *8va* *5:6* *(8^{va})*

Piano Cadenza ♩ = 60

A.Sax. 113 *mp* *p* *fp* *f* *5* *pp*

Perc. 1 113 *f* *mf > p*

Perc. 2 113 *p < f* *f* *3* *p*

Perc. 3 113 *mf*

Pno. 113 *pp* *5* *5* *mp* *p* *mp* *8va*

accel.....

122

A.Sax. *mp* *p* *mf* *fp*

Perc. 1 *p* *f* *p* *fp* *f* *mf*

Perc. 2 *mf* *p* *f* *mf*

Perc. 3 *mf* *mp*

Pno. *mf* *f* *mf*

Coda

.....accel.....

♩ = 120

Floating ♩ = 54

126

A.Sax. *f* *pp* *mp* *p* *pp* *p*

Perc. 1 *ff* *p*

Perc. 2 *ff* *p*
Glock

Perc. 3 *mf* *p* *f* *p*
Toms
soft mallets

Pno. *ff* *pp*

A.Sax. *mp* *mf* *pp* *p*

Perc. 1 *p*

Perc. 2

Perc. 3 *mp* *p* *mp* *p*

Pno. *8vb*

A.Sax. *pp* *p* *ppp* *non vib*

Perc. 1 *pp*

Perc. 2 *pp*

Perc. 3 *pp*

Pno. *8vb* *al niente*